

Lab 2: Buffer Overflows

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Buffer Overflows

One of the most common vulnerabilities in software

 Programming languages commonly associated with buffer overflows including C and C++

 Operating systems including Windows, Linux and Mac OS X are written in C or C++



How It Works

- Applications define buffers in the memory *– unsigned int char [10]*
- Applications use adjacent memory to store variables, arguments, and return address of a function.
- Buffer Overflows occurs when data written to a buffer exceeds its size.



Overflowing A Buffer

- Defining a buffer in C
 - char buf[10];

- Overflowing the buffer
 - Char buf [10] = 'x';
 - strcpy(buf, "AAAAAAAAAAAAAAAAAAAAAAAAAAAA")



Why We Care

 Because adjacent memory stores program variables, parameters, and arguments

 Attackers can change these values through overflowing a buffer

 Attackers can gain control over the program flow to execute arbitrary code



Process Memory Layout





Memory Layout for 32-bit Linux





Virtual Memory Layout

	System.map-2.6. 32	
Text		T_text c1000000
	Т	T _etext c12ab91f
Read only data	R	R sys_call_table c12ad130
Initialized data	D	D idt_table
Text	т	T i386_start_kernel
Initialized data	D	-
BSS: initialized data	В	



Stack Frame

 The stack contains activation frames including local variables, function parameters, and return address

Starting at the highest memory address and growing downwards

• Last in first out



A Simple Program





Another Program

```
int func (char * str)
{
```

```
char mybuff[512];
strcpy(myBuff, str);
return 1;
```

int main (int argc, char ** argv) { func (argv[1]); return 1; }

Draw the Stack Frame!

}



Overflowing "myBuff"





Buffer Overflow Defenses

- The attack described is a classical stack smashing attack which execute the code on the stack
- It does not work today
 - NX non-executable stack. Most compilers now default to a non-executable stack. Meaning a segmentation fault occurs if running code from the stack (i.e., Data Execution Prevention - DEP)
 - Disable it with -zexecstack option
 - Check it with readelf –e <PROGRAM> | grep STACK
 - StackGuard: Cannaries
 - Disable it with –fno-stack-protector option
 - Enable it with –fstack-protector option



Stack Canaries

- Stack smashing attacks do two things
 - Overwrite the return address
 - Wait for algorithm to complete and call RET
- Stack Canaries: Stack Smashing Protector (SSP)
 - Placing a integer value to stack just before the return address
 - To overwrite the return address, the canary value would also be modified
 - Checking this value before the function returns



Stack Canaries (cont'd)





Bypassing NX and Canaries

- NX non-executable stack
 - Executing code in the heap
 - Data Execution Prevention (DEP)
 - Return Oriented Programming (ROP)
- Stack Canaries
 - Overwriting the Canary with the same value
 - Brute force attack (e.g., DynaGuard in ACSAC'15)



Reminders

• Lab 0

- Turn in the class agreement

- Lab 1
 - Due today at 11:59pm
 - Late assignment policy
 - Submit it via Blackboard
- Lab 2 instructions