

Introduction to Computer Programming (Java A)

Lab 14

[Objective]

- Learn exception handling.

[Exercises]

Suppose that you want to use a `java.io.BufferedReader` to read the text from a disk file. The program did not handle the exception declared, which resulted in compilation error.

```
import java.io.BufferedReader;
import java.io.FileReader;
import java.io.IOException;

class ReadTextFile
{
    public static void main ( String[] args )
    {
        String fileName = "sample.txt";
        String line;

        // Create a BufferedReader and Attach a file
        BufferedReader in = new BufferedReader( new FileReader( fileName ) );

        // while not end of file
        while ((line=in.readLine())!=null)
            System.out.println(line);

        // close the file
        in.close();

    }
}
```

Run result:

```
G:\2020Spring\CS102A\LAB14\LAB14_CODE\src>javac ReadTextFile.java
ReadTextFile.java:15: 错误：未报告的异常错误 FileNotFoundException; 必须对其进行捕获或声明以便抛出
        BufferedReader in = new BufferedReader( new FileReader( fileName ) );
                           ^
ReadTextFile.java:18: 错误：未报告的异常错误 IOException; 必须对其进行捕获或声明以便抛出
        while ((line=in.readLine())!=null)
                           ^
ReadTextFile.java:23: 错误：未报告的异常错误 IOException; 必须对其进行捕获或声明以便抛出
        in.close();
                           ^
3 个错误
```

Why?

Because the `FileReader`'s constructor, the `readLine()`, and the `close()` declare exceptions.

If a method declares an exception in its signature, you cannot use this method without handling the exception - you can't compile the program.

Fortunately, there are two ways to solve this problem.

Method 1

Catch the exception via a "try-catch" (or "try-catch-finally") construct.

```
try {
    // Main logic here
    open file;
    process file;
    .....
} catch (FileNotFoundException ex) {    // Exception handlers below
    // Exception handler for "file not found"
} catch (IOException ex) {
    // Exception handler for "IO errors"
} finally {
    close file;      // always try to close the file
}
```

try-catch-finally construct

Rewrite the previous code according to this structure to add exception handling.

```
import java.io.BufferedReader;
import java.io.FileNotFoundException;
import java.io.FileReader;
import java.io.IOException;

class ReadTextFilewithcatch
{
    public static void main ( String[] args )
    {
        String fileName = "sample.txt";
        String line;
        BufferedReader in = null;
        try
        {
            // Create a BufferedReader and Attach a file
            in = new BufferedReader( new FileReader( fileName ) );

            // while not end of file
            while ((line=in.readLine())!=null)
                System.out.println(line);

        }
        catch (FileNotFoundException ex)
        {
            System.out.println("There is no this file!");
        }
        catch (IOException
            ex){ System.out.println("Read file
            exception!");
        }
        // close the file
        finally {
            System.out.println("close the file");
            if (in != null)
            {
                try{
                    in.close();
                }
```

```
        catch (IOException ex){
            System.out.println("file close IOException");
        }
    }
}
}
```

Take note that the main logic in the try-block is separated from the error handling codes in the catch-block.

Method2

You decided not to handle the exception in the current method, but throw the exception up the call stack for the next higher-level method to handle.

```
import java.io.BufferedReader;
import java.io.FileReader;
import java.io.IOException;

class ReadTextFilewithThrow
{
    public static void main ( String[] args ) throws IOException
    {
        String fileName = "sample.txt";
        String line;
        // Create a BufferedReader and Attach a file
        BufferedReader in = new BufferedReader( new FileReader( fileName ) );
        // while not end of file
        while
            ((line=in.readLine())!=null){
                System.out.println(line);
            }
        // close the file
        in.close();
    }
}
```

In this case, the next higher-level method of main() is the JVM.

Call Stack for exception

Run the following code to see call stack of the exception.

```
public class MethodCallStackDemo {  
    public static void main(String[] args)  
    { System.out.println("Enter  
        main()"); methodA();  
        System.out.println("Exit main()");  
    }  
  
    public static void methodA()  
    { System.out.println("Enter  
        methodA()"); try {
```

```

        methodB();
    }catch(ArithmeticException ex)
    {
        System.out.println(ex.toString());
    }

    System.out.println("Exit methodA()");
}
public static void methodB() throws
ArithmeticException{ System.out.println("Enter
methodB()");
methodC();
System.out.println("Exit methodB()");
}
public static void methodC() throws ArithmeticException
{ System.out.println("Enter methodC()");
methodD();
System.out.println("Exit methodC()");
}

public static void methodD() throws ArithmeticException
{ System.out.println("Enter methodD()");
// divide-by-0 triggers an ArithmeticException
System.out.println(1 / 0);
System.out.println("Exit methodD()");
}
}

```

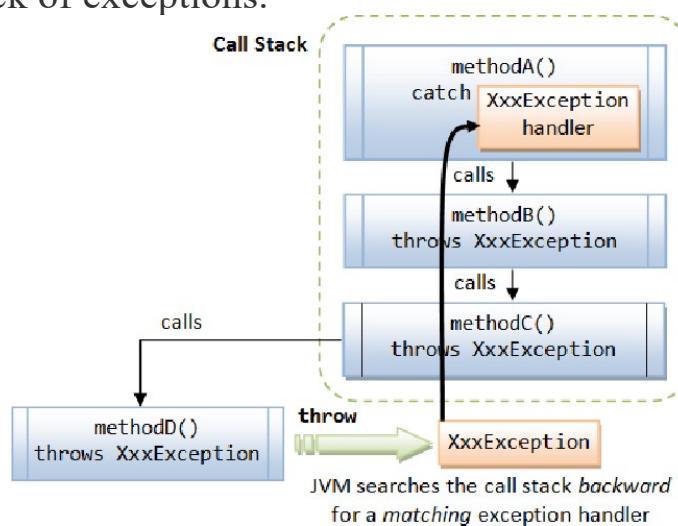
Run result:

```

Enter main()
Enter methodA()
Enter methodB()
Enter methodC()
Enter methodD()
java.lang.ArithmaticException: / by zero
Exit methodA()
Exit main()

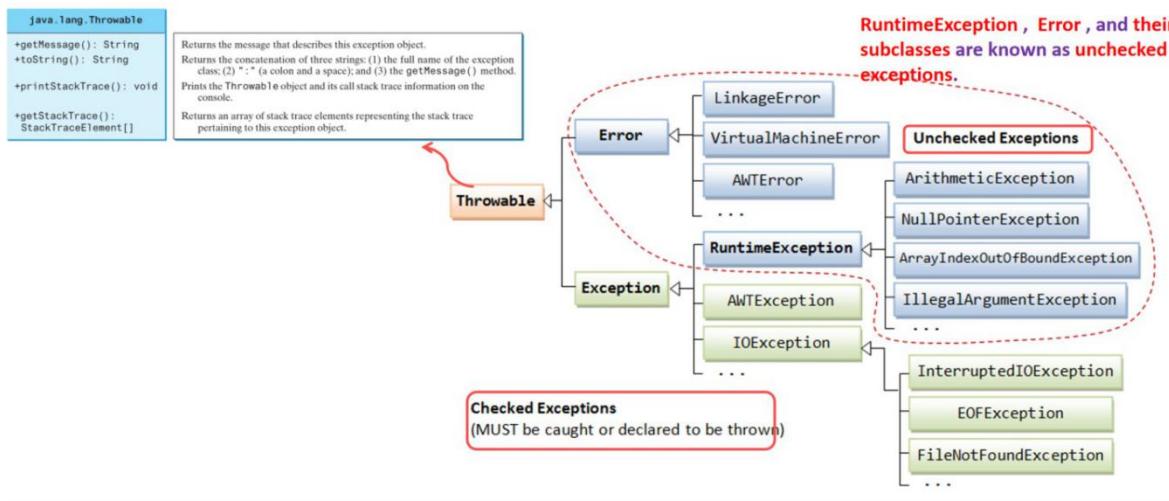
```

The following picture is a good explanation of the procedure for calling the stack of exceptions.



Exception Classes - **Throwable**, **Error**, **Exception** & **RuntimeException**

The figure below shows the hierarchy of the Exception classes. The base class for all Exception objects is `java.lang.Throwable` , together with its two subclasses `java.lang.Exception` and `java.lang.Error`.



- The `Error` class describes internal system errors.
- The `Exception` class describes the error caused by your program.
- `RuntimeException`, `Error`, and their subclasses are known as unchecked exceptions. All other exceptions are known as checked exceptions, meaning the compiler forces the programmer to check and deal with them in a try-catch block or declare it in the method header

Five keywords are used in exception handling: **try**, **catch**, **finally**, **throws** and **throw** (take note that there is a difference between throw and throws).

Java's exception handling consists of three operations:

1. Declaring exceptions;
2. Throwing an exception; and
3. Catching an exception.

The exception info is helpful to debug, it tells:

1) Exception type

- ✓ `ArithmeticException`
- ✓ `ArrayIndexOutOfBoundsException`
- ✓ `NegativeArraySizeException`
- ✓ `NullPointerException`
- ✓ `NumberFormatException`

2) Exception reason

- ✓ Dived by zero

✓ 3 is out of array Index bounds

✓ ...

3) Exception place

To further familiarize you with common exceptions, we define common exceptions as enumerations and write a program that selectively trigger exception.

```
public class CommonExceptionDemo {  
  
    public static void main(String[] args) {  
  
        ExceptionEnum exceptionIndex = ExceptionEnum.CLASSCAST;  
        switch(exceptionIndex)  
        {  
            case ARITHMETIC:  
            {  
                System.out.println(1/0);  
            }  
            break;  
  
            case INDEXOUTOFC_BOUNDS:  
            {  
                int[] anArray = new int[3];  
                System.out.println(anArray[3]);  
            }  
  
            break;  
            case NEGATIVEARRAYSIZE:  
            {  
                int[] anArray = new int[-1];  
            }  
            break;  
            case NULLPOINTER:  
            {  
                String[] strs = new String[3];  
                System.out.println(strs[0].length());  
            }  
  
            break;  
        }  
    }  
}
```

```

        case NUMBERFORMAT:
        {
            Integer.parseInt("abc");
        }
        break;
    case CLASSCAST:
    {
        Object o = new Object();
        Integer i = (Integer)o;
    }

    break;
}

}

enum ExceptionEnum
{
    ARITHMETIC,
    INDEXOUTOFBOUNDS,
    NEGATIVEARRAYSIZE,
    NULLPOINTER,
    NUMBERFORMAT,
    CLASSCAST
;
}

```

You can change the value of **exceptionIndex** to learn about the various common exceptions.

Lab exercise

Modify the program **CommonExceptionDemo.java** to accomplish the following tasks:

1. Display the info(name and ordinal value) of every element in a enum “ExceptionEnum”.
2. Ask user to input a integer.
3. According to the value of user’s input, trigger the Exception and show its information.
4. While get the input value use `try` and `catch` to check:
 - 1) If the input is not a number trigger ‘InputMismatchException’, Catch it and print the Exception message.
 - 2) If the input is in a number but its value is not Between 0 and 5, Throw an ‘IllegalArgumentException’, Catch it and print the exception message.

```
enum ExceptionEnum {
    ARITHMETIC,
    INDEXOUTOFCOMMITS,
    NEGATIVEARRAYSIZE,
    NULLPOINTER,
    NUMBERFORMAT,
    CLASSCAST
;

    //complete code here to return the element whose odinal value is same with ordn.
    //and throw a IllegalArgumentException to alert the value of ordn is not in the range of 0~5,
    public static ExceptionEnum getExceptionByOrdinal(int ord) throws IllegalArgumentException {
        complete code here
    }
}
```

The sample inputs and outputs are as follows:

```
Exception:  
    ARITHMETIC(0)  
    INDEXOUTOFBOUNDS(1)  
    NEGATIVEARRAYSIZE(2)  
    NULLPOINTER(3)  
    NUMBERFORMAT(4)  
    CLASSCAST(5)  
  
Please INPUT an integer to select the TYPE OF EXCEPTION(0~5):1  
Here is End ←  
Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: 3  
    at CommonExceptionDemo.main(CommonExceptionDemo.java:29)
```

```
Exception:  
    ARITHMETIC(0)  
    INDEXOUTOFBOUNDS(1)  
    NEGATIVEARRAYSIZE(2)  
    NULLPOINTER(3)  
    NUMBERFORMAT(4)  
    CLASSCAST(5)  
  
Please INPUT an integer to select the TYPE OF EXCEPTION(0~5):6  
java.lang.IllegalArgumentException  
Here is End
```

```
Exception:  
    ARITHMETIC(0)  
    INDEXOUTOFBOUNDS(1)  
    NEGATIVEARRAYSIZE(2)  
    NULLPOINTER(3)  
    NUMBERFORMAT(4)  
    CLASSCAST(5)  
  
Please INPUT an integer to select the TYPE OF EXCEPTION(0~5):c  
java.util.InputMismatchException  
Here is End
```