

# Lab 2: Buffer Overflows

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# Buffer Overflows

- One of the most common vulnerabilities in software
- Programming languages commonly associated with buffer overflows including C and C++
- Operating systems including Windows, Linux and Mac OS X are written in C or C++

# How It Works

- Applications define buffers in the memory
  - *Unsigned char [10]*
- Applications use adjacent memory to store variables, arguments, and return address of a function.
- Buffer Overflows occurs when data written to a buffer exceeds its size.

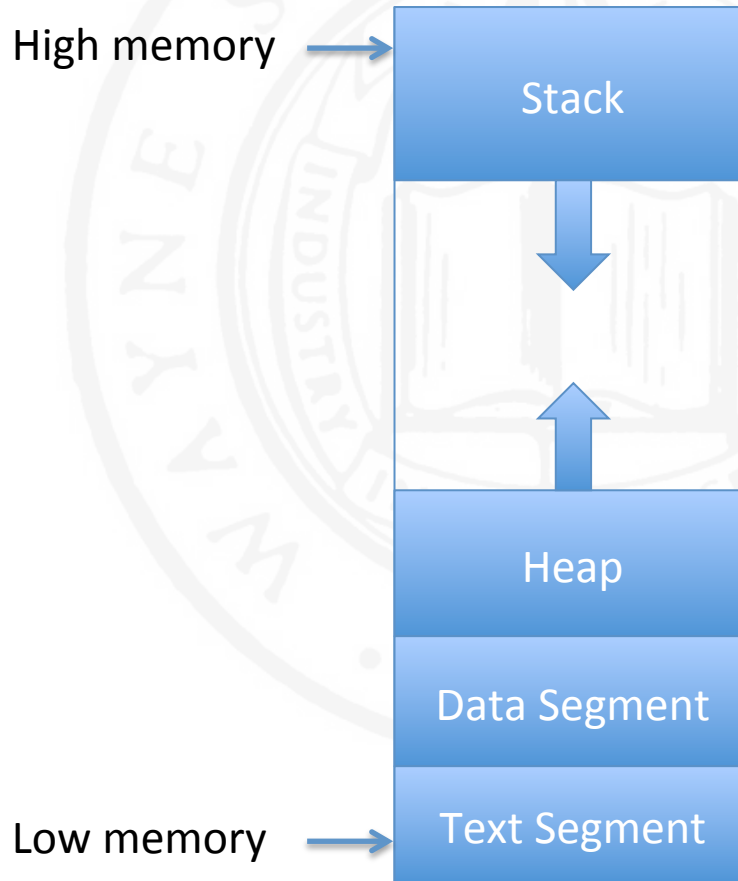
# Overflowing A Buffer

- Defining a buffer in C
  - `char buf[10];`
- Overflowing the buffer
  - `Char buf [10] = 'x';`
  - `strcpy(buf, "AAAAAAAAAAAAAAAAAAAAAAAAAAAA")`

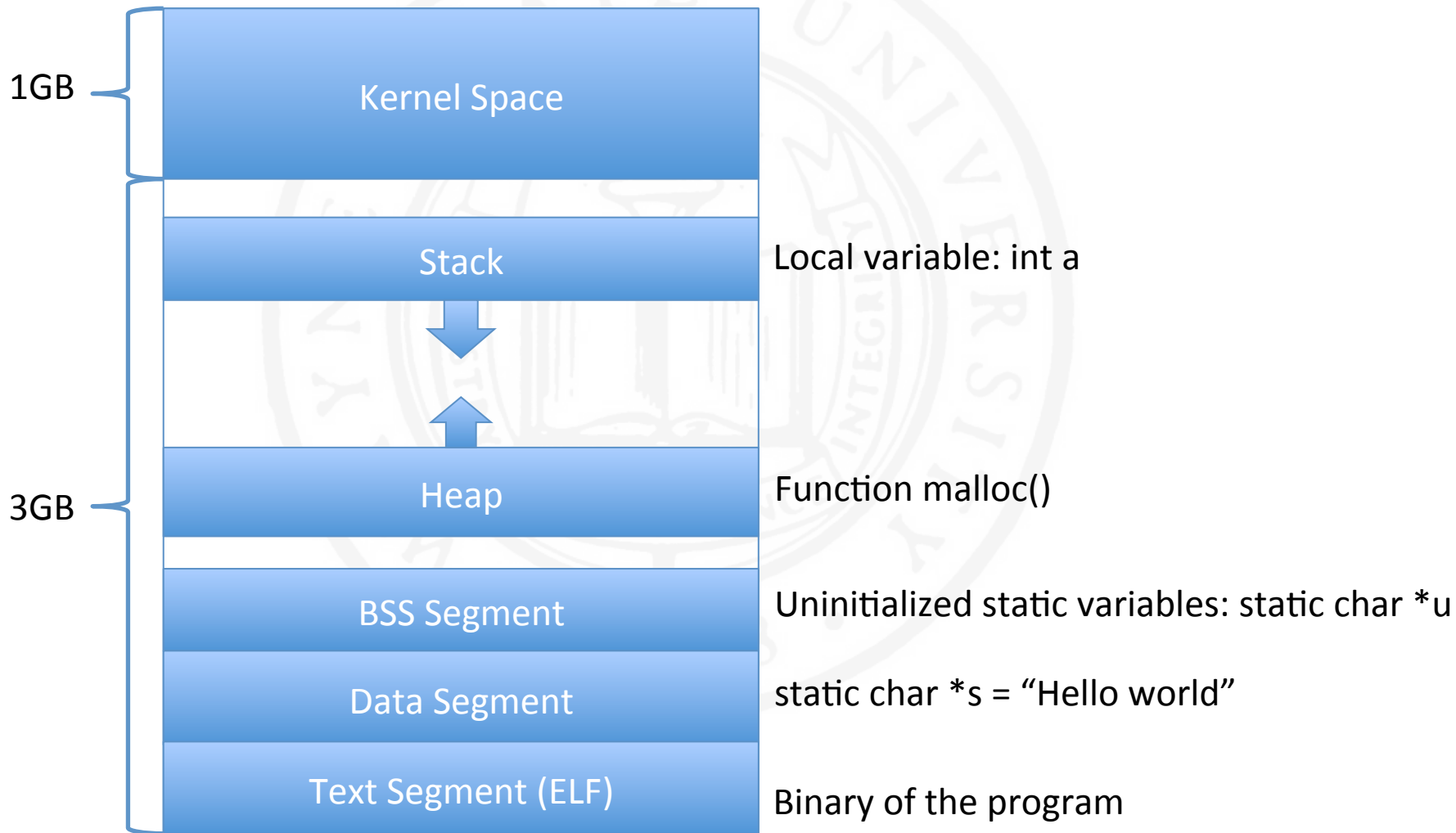
# Why We Care

- Because adjacent memory stores program variables, parameters, and arguments
- Attackers can change these values through overflowing a buffer
- Attackers can gain control over the program flow to execute arbitrary code

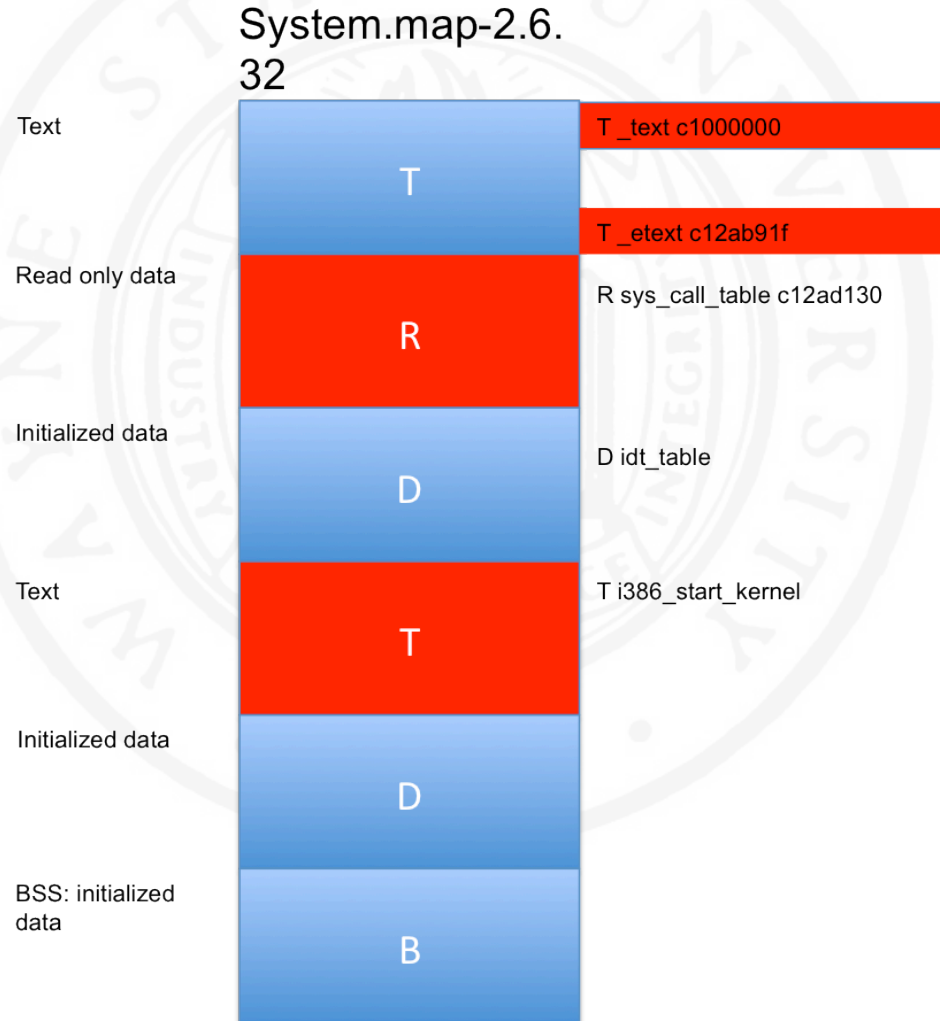
# Process Memory Layout



# Memory Layout for 32-bit Linux



# Virtual Memory Layout





# Stack Frame

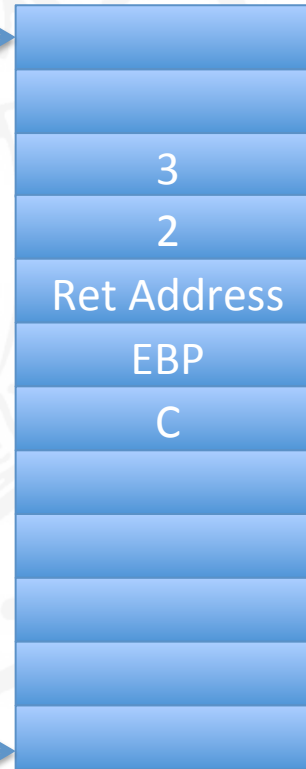
- The stack contains activation frames including local variables, function parameters, and return address
- Starting at the highest memory address and growing downwards
- Last in first out

# A Simple Program

## Add (2,3)

```
int add (int a, int b)
{
    int c;
    c = 1+b;
    return c;
}
```

High memory →



Low memory →

← ESP

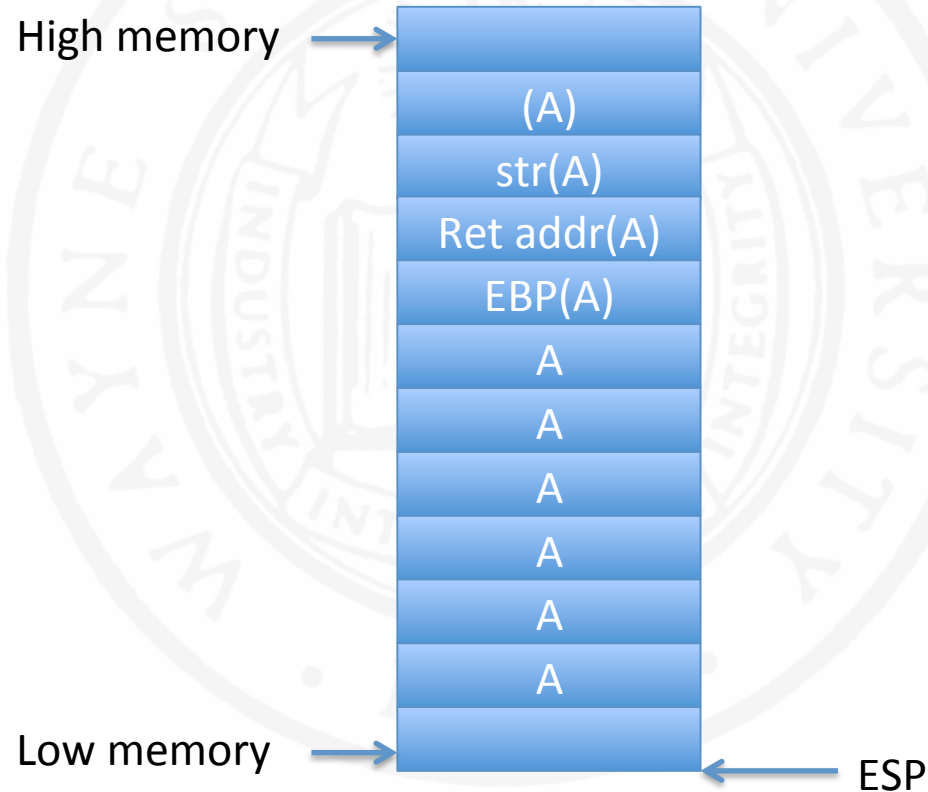
# Another Program

```
int func (char * str)
{
    char mybuff[512];
    strcpy(myBuff, str);
    return 1;
}
```

**Draw the Stack Frame!**

```
int main (int argc, char ** argv)
{
    func (argv[1]);
    return 1;
}
```

# Overflowing "myBuff"



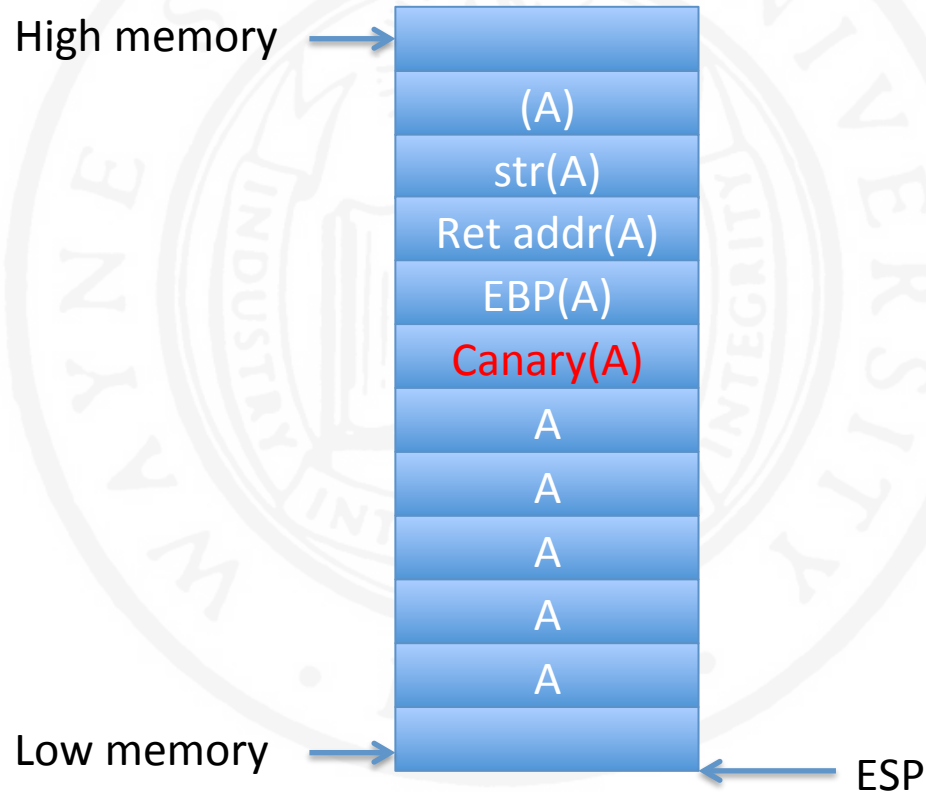
# Buffer Overflow Defenses

- The attack described is a classical stack smashing attack which execute the code on the stack
- It does not work today
  - NX – non-executable stack. Most compilers now default to a non-executable stack. Meaning a segmentation fault occurs if running code from the stack (i.e., Data Execution Prevention - DEP)
    - Disable it with `-zexecstack` option
    - Check it with `readelf -e <PROGRAM> | grep STACK`
  - StackGuard: Cannaries
    - Disable it with `-fno-stack-protector` option
    - Enable it with `-fstack-protector` option

# Stack Canaries

- Stack smashing attacks do two things
  - Overwrite the return address
  - Wait for algorithm to complete and call RET
- Stack Canaries: Stack Smashing Protector (SSP)
  - Placing a integer value to stack just before the return address
  - To overwrite the return address, the canary value would also be modified
  - Checking this value before the function returns

# Stack Canaries (cont'd)



# Bypassing NX and Canaries

- NX - non-executable stack
  - Executing code in the heap
  - Data Execution Prevention (DEP)
  - Return Oriented Programming (ROP)
- Stack Canaries
  - Overwriting the Canary with the same value
  - Brute force attack (e.g., DynaGuard in ACSAC'15)



# Reminders

- Lab 0
  - Turn in the class agreement
- Lab 1
  - Due today at 11:59pm
  - Late assignment policy
  - Submit it via Blackboard
- Lab 2 instructions